

Flow Networks Part-II (DAA, M.Tech + Ph.D.)

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Outline

- Network flow problems
- Max-flow minimum cut
- **Ford-Fulkerson algorithm**
- Conclusion
- References

Ford-Fulkerson Algorithm

- It is a simple and practical max-flow algorithm.
- Main idea: find valid flow paths until there is none left, and add them up
- How do we know if this gives a maximum flow?
- ✓ Proof sketch: suppose not, take a maximum flow f^* and “subtract” our flow f . It is a valid flow of positive total flow. By the flow decomposition, it can be decomposed into flow paths and circulations. These flow paths must have been found by ford-Fulkerson . Contradiction.

Problem definition and Constraints

- It is not required to maintain the amount of flow on each edge but work with capacity values directly.
- If f amount of flow goes through $u \rightarrow v$, then:
 - ✓ Decrease $c(u \rightarrow v)$ by f
 - ✓ Decrease $c(v \rightarrow u)$ by f
- Why do we need this?
 - ✓ Sending flow to both directions is equivalent to cancelling flow.

Cont..

- **New ideas**

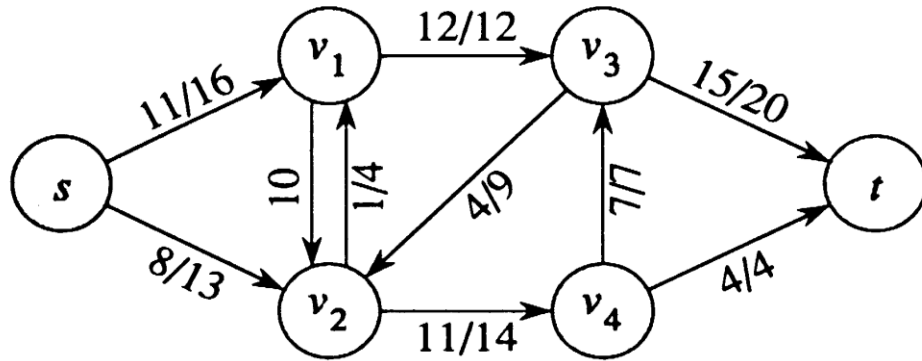
- ✓ Residual flow networks – these show where extra capacity might be found
- ✓ Augmenting paths – the path along which extra capacity is possible
- ✓ cuts – used to characterize the maximum flow possible in a network

- **Residual Networks**

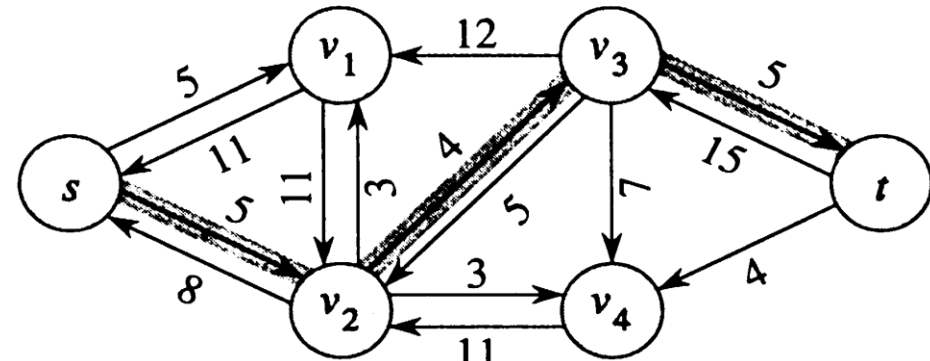
- ✓ $c_f(u, v) = c(u, v) - f(u, v)$
- ✓ The residual network is a graph with the same vertices but the edges are the residual capacities

Cont..

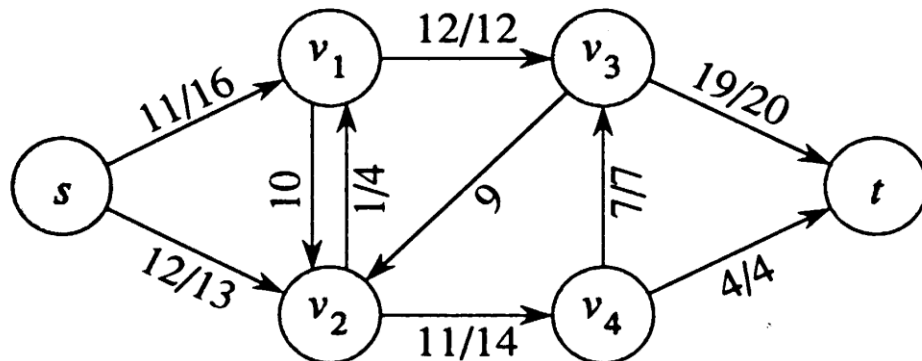
✓ $E_f = \{(u,v) \in V \times V : c_f(u,v) \geq 0\}$



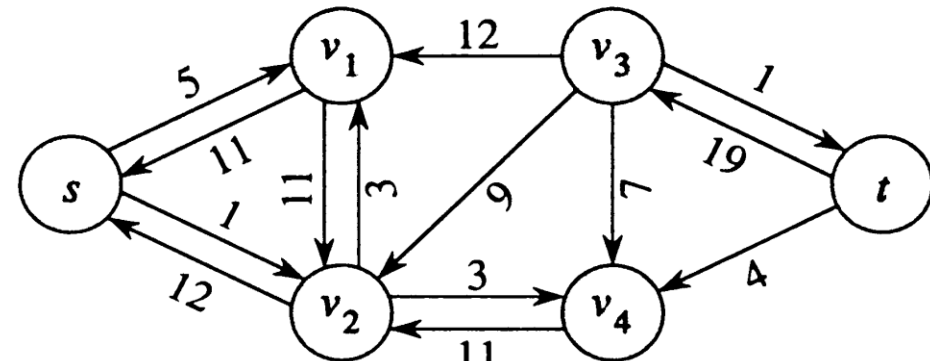
(a)



(b)



(c)



(d)

Augmenting Paths

- An augmenting path is a simple path from s to t in the residual network
 - ✓ The capacity of the augmenting path p is the maximum residual additional flow we can allow along the augmenting path
 - ✓ $c_f(p) = \min\{c_f(u,v) : (u,v) \text{ is on } p\}$

Lemma 27.3

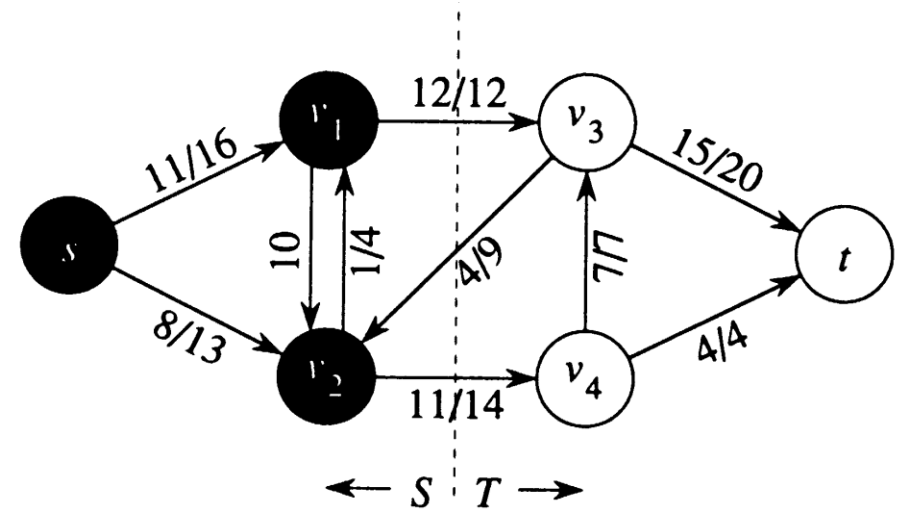
Let $G = (V, E)$ be a flow network, let f be a flow in G , and let p be an augmenting path in G_f . Define a function $f_p : V \times V \rightarrow \mathbf{R}$ by

$$f_p(u, v) = \begin{cases} c_f(p) & \text{if } (u, v) \text{ is on } p, \\ -c_f(p) & \text{if } (v, u) \text{ is on } p, \\ 0 & \text{otherwise.} \end{cases} \quad (27.6)$$

Then, f_p is a flow in G_f with value $|f_p| = c_f(p) > 0$. ■

Cuts of Flow Networks

- Definitions
- A cut (S,T) of flow network $G=(V,E)$ is a partition of V into S and $T=V-S$ such that $s \in S$ and $t \in T$
- The net flow across a cut is $f(S,T)$, the capacity is $c(S,T)$



– $f(S,T)=f(v_1,v_3)+f(v_2,v_3)+f(v_2,v_4)=12+(-4)+11=19$

– $c(S,T) = c(v_1,v_3) + c(v_2,v_4) = 12 + 14 = 26$

Ford-Fulkerson method

FORD-FULKERSON(G, s, t)

1 **for** each edge $(u, v) \in E[G]$

2 **do** $f[u, v] \leftarrow 0$

3 $f[v, u] \leftarrow 0$

4 **while** there exists a path p from s to t in the residual network G_f

5 **do** $c_f(p) \leftarrow \min \{c_f(u, v) : (u, v) \text{ is in } p\}$

6 **for** each edge (u, v) in p

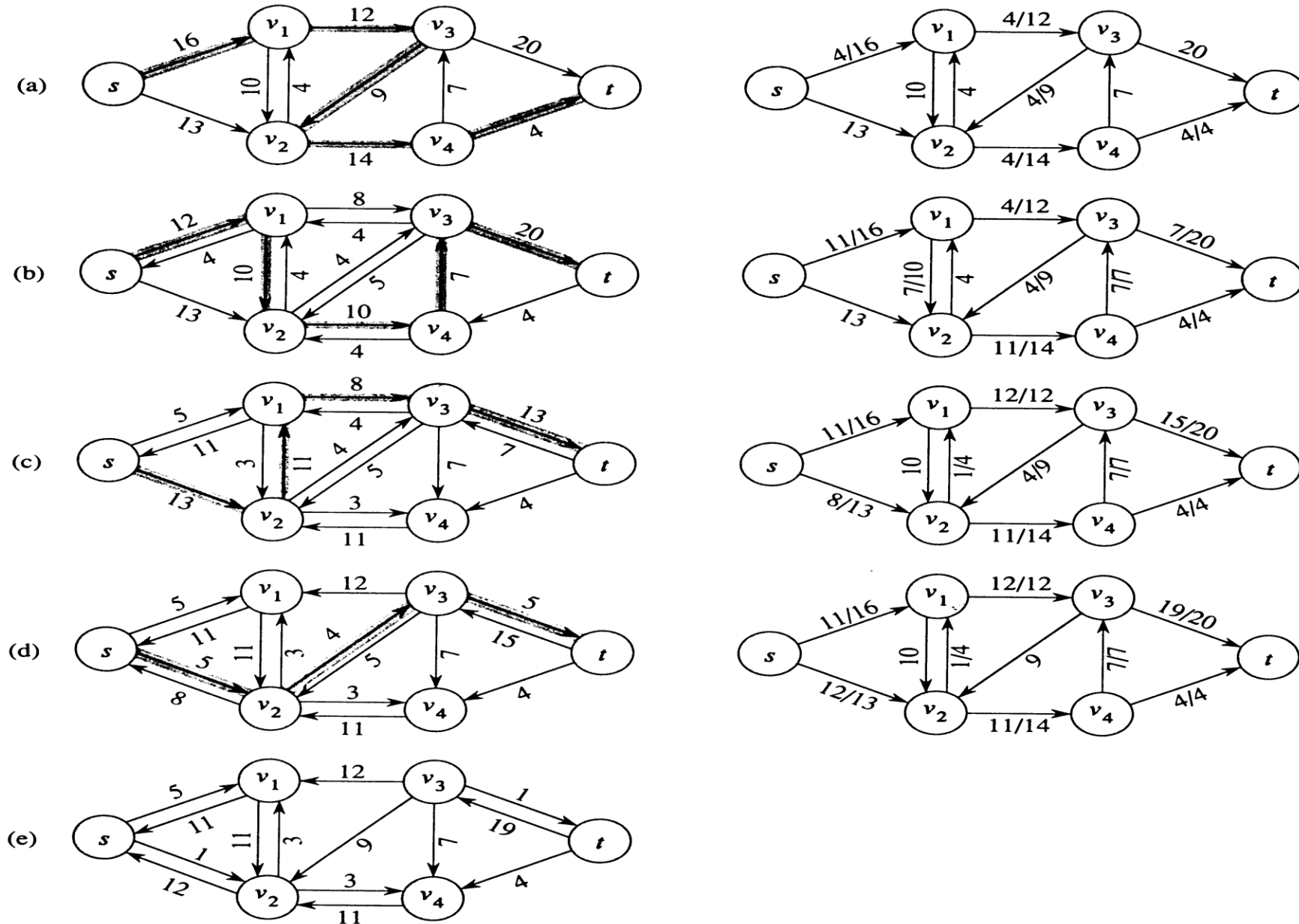
7 **do** $f[u, v] \leftarrow f[u, v] + c_f(p)$

8 $f[v, u] \leftarrow -f[u, v]$

Analysis

- Assumption: capacities are integer-valued
- Finding a flow path takes $\Theta(n + m)$ time
- We send at least 1 unit of flow through the path
- If the max-flow is f^* , the time complexity is $O((n + m) f^*)$
 - ✓ “Bad” in that it depends on the output of the algorithm
 - ✓ Nonetheless, easy to code and works well in practice

Example of Execution



Cont..

- To the left are successive iterations of the while loop
- To the right are the residual graphs
- The residual network at the last while loop test, it has no augmenting paths, and the flow f shown in figure (d) is therefore a maximum flow

References

1. Cormen, Thomas H., Charles E. Leiserson, Ronald L. Rivest, and Clifford Stein. *Introduction to algorithms*. MIT press, 2009.
2. Cormen, Thomas H., Charles E. Leiserson, Ronald L. Rivest, and Clifford Stein. "Introduction to algorithms second edition." *The Knuth-Morris-Pratt Algorithm, year (2001)*.
3. Seaver, Nick. "Knowing algorithms." (2014): 1441587647177.

Thank You